

## Source Control Info:

- GitHub Repository: [https://github.com/eeease/OERMicroscope\\_Repo](https://github.com/eeease/OERMicroscope_Repo)
  - This is an unlicensed, public repository containing the current Unity project for the microscope application. Anyone can download it. Anyone with Unity can open it and make changes on their own. They can also request to commit those changes to the main project.
  - Assets folder:  
[https://github.com/eeease/OERMicroscope\\_Repo/tree/main/OERMicroscope/Assets](https://github.com/eeease/OERMicroscope_Repo/tree/main/OERMicroscope/Assets)
  - Scripts (written by Eric Guadara):  
[https://github.com/eeease/OERMicroscope\\_Repo/tree/main/OERMicroscope/Assets/Scripts](https://github.com/eeease/OERMicroscope_Repo/tree/main/OERMicroscope/Assets/Scripts)
  - Slides (captured by Dotti Salinas and Caitlin Burns):  
[https://github.com/eeease/OERMicroscope\\_Repo/tree/main/OERMicroscope/Assets/Slides](https://github.com/eeease/OERMicroscope_Repo/tree/main/OERMicroscope/Assets/Slides)
- At the end of Phase 1, I will be **branching** this repository to work on the extendability features for Phase 2. This will not affect the main project until I commit my changes. That's kind of the point of branching – I can mess around with new features without fear of messing up the original project.